

Orders of growth

- When a procedure is called, how do time and memory grow as a function of the size of the input?
- Size of an integer = its value
- Size of a string = its length
- Size of a graph structure = # of nodes or # of links

A definition

- Let $R(n)$ = amount of resource (time, memory) used when n = size of input
- $R(n)$ has **order of growth** $\Theta(f(n))$ if there exist constants k_1 and k_2 s.t.
 $k_1 * f(n) \leq R(n) \leq k_2 * f(n)$
for all sufficiently large n .

Theta(polynomial)

If $R(n)$ is a polynomial such as

$$a_0 + a_1 * n^1 + a_2 * n^2 + a_3 * n^3 + \dots + a_m * n^m$$

then $R(n)$ has order of growth $\Theta(n^m)$.

Recursive factorial

- For both time and memory, recursive fac(n) has order of growth $\Theta(n)$
- $R(n) = R(n-1) + k$

Iterative factorial

- For time, ifac(n) has order of growth $\Theta(n)$
- For memory, ifac(n) has order of growth $\Theta(1)$
- $k_1 * 1 \leq$ amount of memory $\leq k_2 * 1$

Tree recursive fibonacci

- For time, fib(n) has order of growth $\Theta(\varphi^n)$
- For memory, fib(n) has order of growth $\Theta(n)$
- For time: fib(n) = fib(n-1) + fib(n-2)
- $R(n) = R(n-1) + R(n-2) + k$

$$\frac{R(n)}{R(n-1)} = 1 + \frac{R(n-2)}{R(n-1)} + \frac{k}{R(n-1)}$$

(continued)

$$\frac{R(n)}{R(n-1)} \rightarrow r \qquad r = 1 + \frac{1}{r} \qquad R(n) \approx \varphi^n$$

$$r = \varphi \qquad R(n) \approx \varphi * R(n-1) \qquad R(n) \approx \varphi^n$$

(continued 2)

- For memory: $R(n) = R(n-1) + k$
- Only a fixed amount of memory is needed to store the value of $R(n-2)$, which could be computed before $R(n-1)$.
- $R(n)$ has order of growth $\Theta(n)$

Some general rules

- If $R(n) \approx R(n-j) + k$, $\Theta(n)$
- If $R(n) \approx R(n-j) + k * n$, $\Theta(n^2)$
- If $R(n) \approx R(n-j) + k * n^i$, $\Theta(n^{i+1})$
- If $R(n) \approx r * R(n-j)$, $\Theta(r^{n/j})$
- If $R(n) \approx R(n/j) + k$, $\Theta(\log_j n)$

Exponentiation

$$b^n = 1 \quad \text{if } n = 0$$
$$= b * b^{n-1} \quad \text{if } n > 0$$

For both time and memory, $\Theta(n)$ if process is recursive.

For memory, iterative process can be $\Theta(1)$

Iterative exponentiation

```
(define (exponent b n)
  (ipwr 1 b n))
(define (ipwr val b n)
  (if (= n 0)
      val
      (ipwr (* b val) b (- n 1))))
```

A more efficient way

$$b^n = (b^{n/2})^2 \quad \text{if } n \text{ is even}$$
$$= b * b^{n-1} \quad \text{if } n \text{ is odd}$$

(book has error)

Faster code

```
(define (fast-pwr b n)
  (cond ((= n 0) 1)
        ((even? n)
         (square
          (fast-pwr b (/ n 2))))
        (else
         (* b
            (fast-pwr b
                       (- n 1))))))
```

Analysis

- At least every other recursive call has an even input
- $R(n) \approx R(n/2) + k$
- For time and memory, has order of growth $\Theta(\log_2 n)$