

C1 Artificial Intelligence (25 points)

Planning. (19 points) Consider the following (trivial) planning problem. We have a car in London (L) and we wish to drive it to Paris (P). The car has a key that must be in the ignition in order to drive the car. Initially we have the key in our possession. We have the following grounded operators:

operator	preconditions	add	delete
Drive(P)	At(Car, L) InIgnition(Key)	At(Car, P)	At(Car, L)
Insert(Key)	Have(Key)	InIgnition(Key)	Have(Key)

(a) [11 points] The initial state is $\text{At}(\text{Car}, L) \wedge \text{Have}(\text{Key})$ and the goal state is $\text{At}(\text{Car}, P)$. Show how GraphPlan would solve this problem. You must show the propositions and actions at every time slice. For each time slice, show the mutual exclusions.

(b) [8 points] Give one example of each type of mutual exclusion: inconsistent effects, interference, competing needs, and inconsistent support.

Search. (6 points) Suppose that h_1 and h_2 are both admissible heuristics. You are going to use the A^* algorithm. Let n refer to a node in the search tree.

Suppose that $h_3(s) = \min(h_1(s), h_2(s))$
 $h_4(s) = \max(h_1(s), h_2(s))$

(a) [4 pts] Are both h_3 and h_4 admissible? If so, prove it. If not, explain why not.

(b) [2 pts] Which would you prefer to use with the A^* algorithm, h_1 , h_3 , or h_4 ? Justify your answer.