First-Order Logic

Chapter 8 (not 8.1)

Outline

- Why FOL?
- · Syntax and semantics of FOL
- Using FOL
- · Wumpus world in FOL
- Knowledge engineering in FOL

Pros and cons of propositional logic

- © Propositional logic is declarative
- © Propositional logic allows partial/disjunctive/negated information
 - (unlike most data structures and databases)
- © Propositional logic is compositional
 - meaning of $B_{1,1} \wedge P_{1,2}$ is derived from meaning of $B_{1,1}$ and of $P_{1,2}$
- © Meaning in propositional logic is context-independent (unlike natural language, where meaning depends on context)
- ⊗ Propositional logic has very limited expressive power

 - (unlike natural language)
 E.g., cannot say "pits cause breezes in adjacent squares"
 except by writing one sentence for each square

First-order logic

- Whereas propositional logic assumes the world contains facts, first-order logic (like natural language) assumes the world contains
 - Objects: people, houses, numbers, colors, baseball games, wars, ...
 - Relations: red, round, prime, brother of, bigger than, part of, comes between, ...
 - Functions: father of, best friend, one more than, plus, ...

Syntax of FOL: Basic elements

• Constants KingJohn, 2, Udel,...

 Predicates Brother, >,...

 Functions Sqrt, LeftLegOf,...

 Variables x, y, a, b,...

• Connectives \neg , \Rightarrow , \land , \lor , \Leftrightarrow

Equality

 Quantifiers \forall , \exists

Atomic sentences

Atomic sentence = $predicate (term_1,...,term_n)$

or $term_1 = term_2$

Term = constant

or function (term₁,...,term_n)

• E.g., Brother(KingJohn,RichardTheLionheart), (Length(LeftLegOf(Richard)), Length(LeftLegOf(KingJohn))) Married(mother(mother(mary)), father(mother(mary)))

Representing Some Sentences

- John likes Mary.
- Bill hit John.
- Florida is a state.
- The product of a and b is c.
- 2+3=7.
- Tweety is yellow.

Complex sentences

Complex sentences are made from atomic sentences using connectives

$$\neg S$$
, $S_1 \land S_2$, $S_1 \lor S_2$, $S_1 \Rightarrow S_2$, $S_1 \Leftrightarrow S_2$,

E.g. Sibling(KingJohn,Richard) \Rightarrow Sibling(Richard, King John)

Truth in first-order logic

- Sentences are true with respect to a model and an interpretation
- Model contains objects (domain elements) and relations among them
- · Interpretation specifies referents for constant symbols → objects predicate symbols \rightarrow relations function symbols → functional relations
- An atomic sentence *predicate(term₁,...,term_n)* is true iff the objects referred to by term₁,...,term_n are in the relation referred to by predicate

Models for FOL: Example on head brother brother

Universal quantification

• ∀<variables> <sentence>

Everyone at UDel is smart: $\forall x \ At(x, UDel) \Rightarrow Smart(x)$

- $\forall x P$ is true in a model m iff P is true with x being each possible object in the model
- Roughly speaking, equivalent to the conjunction of instantiations of x

$$\begin{split} &\mathsf{At}(\mathsf{KingJohn}, \mathsf{UDel}) \Rightarrow \mathsf{Smart}(\mathsf{KingJohn}) \\ \wedge & \mathsf{At}(\mathsf{Richard}, \mathsf{UDel}) \Rightarrow \mathsf{Smart}(\mathsf{Richard}) \\ \wedge & \mathsf{At}(\mathsf{NUS}, \mathsf{UDel}) \Rightarrow \mathsf{Smart}(\mathsf{NUS}) \end{split}$$

A common mistake to avoid

Typically, \Rightarrow is the main connective with \forall

• Common mistake: using ∧ as the main connective with \forall :

 $\forall x \ At(x, UDel) \land Smart(x)$ means "Everyone is at Udel and everyone is smart"

Existential quantification

• ∃<variables> <sentence>

Someone at Udel is smart: $\exists x \, At(x, UDel) \land Smart(x)$

- $\exists x P$ is true in a model m iff P is true with x being some possible object in the model
- Roughly speaking, equivalent to the disjunction of instantiations of P
 - At(KingJohn,UDel) \(Smart(KingJohn) \)
 \(\times At(Richard,UDel) \(\times Smart(Richard) \)
 \(\times At(NUS,UDel) \(\times Smart(NUS) \)

Another common mistake to avoid

- Typically, \wedge is the main connective with \exists
- Common mistake: using ⇒ as the main connective with ∃:

 $\exists x \, At(x,UDel) \Rightarrow Smart(x)$

is true if there is anyone who is not at UDel!

Properties of quantifiers

- $\forall x \forall y \text{ is the same as } \forall y \forall x$
- ∃x ∃y is the same as ∃y ∃x
- $\exists x \ \forall y \ Loves(x,y)$
 - "There is a person who loves everyone in the world"
- - "Everyone in the world is loved by at least one person"
- Quantifier duality: each can be expressed using the other
- $\forall x \text{ Likes}(x,\text{IceCream}) \quad \neg \exists x \neg \text{Likes}(x,\text{IceCream})$
- ∃x Likes(x,Broccoli)
- $\neg \forall x \neg Likes(x, Broccoli)$

Equality

- $term_1 = term_2$ is true under a given interpretation if and only if $term_1$ and $term_2$ refer to the same object
- E.g., definition of *Sibling* in terms of *Parent*:

 $\forall x,y \ Sibling(x,y) \Leftrightarrow [\neg(x = y) \land \exists m,f \neg (m = f) \land Parent(m,x)$ \land Parent(f,x) \land Parent(m,y) \land Parent(f,y)]

Using FOL

The kinship domain:

- · Brothers are siblings \forall x,y Brother(x,y) \Leftrightarrow Sibling(x,y)
- · One's mother is one's female parent \forall m,c $Mother(c) = m \Leftrightarrow (Female(m) \land Parent(m,c))$
- "Sibling" is symmetric $\forall x,y \ Sibling(x,y) \Leftrightarrow Sibling(y,x)$

Using FOL

The set domain:

- $\forall s \text{ Set}(s) \Leftrightarrow (s = \{\}) \lor (\exists x, s_2 \text{ Set}(s_2) \land s = \{x \mid s_2\})$
- $\neg \exists x, s \{x \mid s\} = \{\}$
- $\forall x, s \ x \in s \Leftrightarrow s = \{x \mid s\}$
- $\forall x, s \ x \in s \Leftrightarrow [\exists y, s_2\} (s = \{y \mid s_2\} \land (x = y \lor x \in s_2))]$
- $\forall s_1, s_2 s_1 \subseteq s_2 \Leftrightarrow (\forall x x \in s_1 \Rightarrow x \in s_2)$
- $\forall s_1, s_2 (s_1 = s_2) \Leftrightarrow (s_1 \subseteq s_2 \land s_2 \subseteq s_1)$
- $\forall x, s_1, s_2 \ x \in (s_1 \cap s_2) \Leftrightarrow (x \in s_1 \land x \in s_2)$
- $\forall x, s_1, s_2 \ x \in (s_1 \cup s_2) \Leftrightarrow (x \in s_1 \lor x \in s_2)$

Knowledge engineering in FOL

- 1. Identify the task
- 2. Assemble the relevant knowledge
- 3. Decide on a vocabulary of predicates, functions, and constants
- 4. Encode general knowledge about the domain
- 5. Encode a description of the specific problem instance
- 6. Pose queries to the inference procedure and get answers
- 7. Debug the knowledge base

Summary

- First-order logic:
 - objects and relations are semantic primitives
 - syntax: constants, functions, predicates, equality, quantifiers
- Increased expressive power: sufficient to define wumpus world