

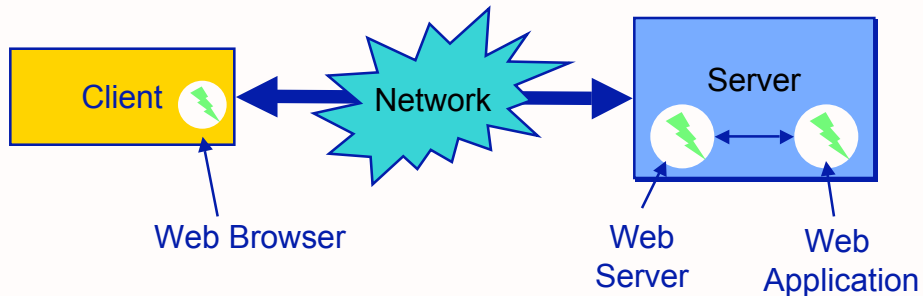
Web Programming: Java Servlets and JSPs

Sara Sprenkle
August 3, 2006

Announcements

- Assignment 6 due today
- Project 2 due next Wednesday
- Review
 - XML

Web Programming



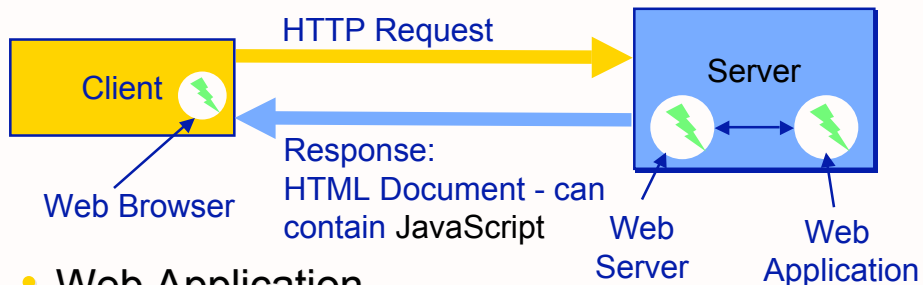
- Specialized **network** programming
- Web browser: makes requests, renders responses; executes JavaScript, client-side code
- Web Server: handles static requests
- Web Application: handles dynamic requests

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Web Programming



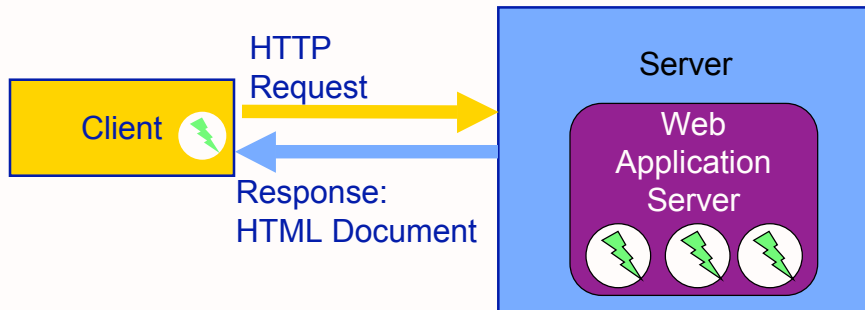
- **Web Application**
 - Parses request, including data
 - Executes request
 - Returns response (often an HTML document)
 - May do other things, like send email, ...

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Java Web Application Server



- Web Application Server
 - Container to run the web applications
 - Listens on another port besides 80, typically 8080

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Servlets

- A **servlet** is a Java program that extends the functionality of web servers
 - Processing occurs at the server and then the results (typically as an HTML file) are sent back to the client
 - In `javax.servlet.*` packages
 - Part of J2EE or as a separate download
- Servlets are Java's answer to CGI
- Servlets are supported by many major web servers
 - including Netscape, iPlanet, and Apache (with [Tomcat/Jakarta](#))
 - Specialized web servers: Resin

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The **Servlet** Interface

- All servlets implement the **Servlet** interface
 - Many key methods of Servlet interface are invoked automatically
 - Web application server calls methods
 - The program itself does not call

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Servlet Interface: Key Methods

- `init(ServerConfig config)`
 - Called once by the web server to **initialize** the servlet
- `ServletConfig getServletConfig()`
 - Returns a reference to a **ServletConfig** that provides access to the servlet's **configuration information** and the servlet's **ServletContext**, which provides access to the **server itself**
- `void service(ServletRequest, ServletResponse)`
 - Called to **respond** to a client **request**
- `String getServletInfo()`
 - Returns a String that describes the servlet (name, version, etc.)
- `void destroy()`
 - Called by the server to terminate a servlet
 - Should close open files, close database connections, etc.

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The service() Method

- Called for every client request by application server
 - Generally not overridden
- Method receives both a `ServletRequest` and a `ServletResponse` object
 - **ServletRequest** gives the servlet access to input streams and methods to read data **from the client**
 - **ServletResponse** gives the servlet access to output streams and methods to write data back **to the client**

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The HttpServlet Class

- Web-based servlets (almost all of them) typically extend the **HttpServlet** class
 - `HttpServlet` overrides the `service()` method to distinguish between the typical types of requests (HTTP commands/requests)
 - Most common request types are GET and POST
- GET - data encoded in URL
 - Request a resource (file) or retrieve data
- POST - data encoded in body of message
 - Upload data; processing; hide data from URL

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The doGet() & doPost() Methods

- **HttpServlet** defines the doGet() and doPost() methods
 - **service()** calls the respective method in response to a HTTP GET or POST request
- doGet() and doPost() receive
 - **HttpServletRequest**
 - From the client
 - **HttpServletResponse**
 - To the client

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The HttpServletRequest Object

- String getParameter(String)
 - Returns the **value** of a **parameter** sent to the servlet
- String[] getParameterValues (String)
 - Returns an **array** of Strings containing the **values** for a specific servlet parameter
- Enumeration getParameterNames()
 - Returns the **names** of all of the **parameters** passed to the servlet

Requests for a digital publication library:

GET dspace/simple-search?search=xxx&sort=date&title=Title

GET dspace/simple-search?search=xxx&sort=name&header=head

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The HttpServletRequest Object

- `Cookie[] getCookies()`
 - Returns an array of `Cookie` class objects that have been stored on the client by the server
 - `Cookies` can be used to uniquely identify clients to the server
- `HttpSession getSession (boolean create)`
 - Returns an `HttpSession` associated with the client's current browser session
 - Sessions can also be used to uniquely identify clients

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The HttpServletResponse Object

- `void addCookie(Cookie)`
 - Add a `Cookie` to the header in the response to the client
 - The cookie will be stored on the client, depending on the max-life and if the client allows cookies
- `ServletOutputStream getOutputStream()`
 - obtains a byte output stream that enables the servlet to send binary data to the client
- `PrintWriter getWriter()`
 - obtains a text writer that enables the servlet to send character data to the client
- `void setContentType(String)`
 - Specifies the MIME type of the response to the client so that the browser will know what it received and how to format it
 - "text/html" specifies an HTML document

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A Simple Example

- Let's create a very basic servlet
- Create a HTML page with a very basic form, one submit button
- When the button is pressed, browser passes the servlet a basic GET request

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```
<HTML>
<HEAD>
<TITLE>Servlet HTTP GET Example (simple!)</TITLE>
</HEAD>
<BODY>
  <FORM ACTION=
    "http://localhost:8080/080306/SimpleServlet"
    METHOD="GET">
  <P>Click on the button to have the servlet send back an
    HTML document.</P>
  <INPUT TYPE="submit" VALUE="Get HTML Document">
  </FORM>
</BODY>
</HTML>
```

Creates a submit button

When the **submit** button is pressed, the browser makes a **GET** request to the web application server on the local machine listening to port 8080.

The application server then calls the `doGet()` method on the servlet, which is named `HTTPGetServlet` and located in a webapp directory

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The Actual Servlet

- We can design the server to only accept/handle GET requests
 - Extend the HttpServlet class and override the doGet() method
 - Could return an error inside of doPost()
- doGet() method needs to
 - Obtain an output stream writer to write back to the client
 - Generate an HTML page
 - Write out the HTML page to the client using the writer
 - Close the writer

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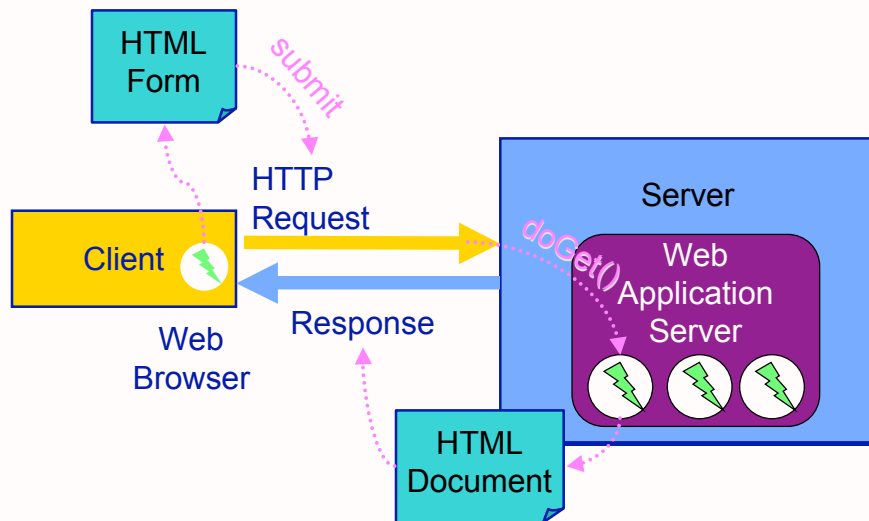
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```
import javax.servlet.*;
import javax.servlet.http.*;
import java.io.*;
public class HTTPGetServlet extends HttpServlet {
    public void doGet( HttpServletRequest request,
                     HttpServletResponse response)
        throws ServletException, IOException
    {
        PrintWriter output;
        response.setContentType("text/html");
        output = response.getWriter();
        StringBuffer buffer = new StringBuffer();
        buffer.append("<HTML><HEAD><TITLE>\n");
        buffer.append("A Simple Servlet Example\n");
        buffer.append("</TITLE></HEAD><BODY>\n");
        buffer.append("<H1>Welcome to Servlets!</H1>\n");
        buffer.append("</BODY></HTML>\n");
        output.println( buffer.toString());
        output.close();
    }
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```

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The Example Servlet Flow



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A More Complex Example

- This example was the most basic type of servlet
 - it always did the same thing
- The power of servlets is that the web server can **receive data from the client**, perform substantial processing, and then generate results to send back to the client
- As a more complex example, let's create a survey system
 - An HTML document that asks the user for their favorite type of pet
 - After they submit the form, the server sends back the current results of the survey.

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```

<HTML>
  <HEAD>
    <TITLE>Pet Survey</TITLE>
  </HEAD>
  <BODY>
    <FORM METHOD="POST"
      ACTION="SurveyServlet">
      What is your favorite pet?<BR><BR>
      <INPUT TYPE=radio NAME=animal VALUE=dog>Dog<BR>
      <INPUT TYPE=radio NAME=animal VALUE=cat>Cat<BR>
      <INPUT TYPE=radio NAME=animal VALUE=bird>Bird<BR>
      <INPUT TYPE=radio NAME=animal VALUE=snake>Snake<BR>
      <INPUT TYPE=radio NAME=animal VALUE=fish>Fish<BR>
      <INPUT TYPE=radio NAME=animal VALUE=none CHECKED>Other<BR>
      <INPUT TYPE=submit VALUE="Submit">
      <INPUT TYPE=reset>
    </FORM>
  </BODY>
</HTML>

```

Assumes on same server,
Same path

Create a radio button for each
type of animal in the survey.

```

public class SurveyServlet extends HttpServlet {
  private String animalNames[] =
    {"dog", "cat", "bird", "snake", "fish", "none" };

  public void doPost( HttpServletRequest request,
    HttpServletResponse response)
  throws ServletException, IOException
  {
    int animals[] = null, total = 0;
    File f = new File("survey.results");
    if (f.exists()) {
      try {
        ObjectInputStream in = new ObjectInputStream(
          new FileInputStream( f ));
        animals = (int []) in.readObject();
        in.close();
        for (int x = 0; x < animals.length; x++)
          total += animals[x];
      } catch (ClassNotFoundException exp) { };
    } else animals = new int[6];
  }
}

```

```

// read current response (that caused this to run)
String value = request.getParameter("animal");
total++;

// determine which was selected and update the total
for (int x = 0; x < animalNames.length; x++)
    if(value.equals(animalNames[x]))
        animals[x]++;

// write updated total to the disk
ObjectOutputStream out = new ObjectOutputStream(
    new FileOutputStream( f ));
out.writeObject(animals);
out.flush();
out.close();

// determine percentages
double percentages[] = new double[animals.length];
for (int x = 0; x < percentages.length; x++)
    percentages[x] = 100.0 * animals[x] / total;

```

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```

// now sent a thanks to the client and the results
response.setContentType("text/html");
PrintWriter clientOutput = response.getWriter();
StringBuffer buffer = new StringBuffer();
buffer.append("<HTML><TITLE>Thanks!</TITLE>\n");
buffer.append("Thanks for your input.<BR>Results:\n<PRE>");
DecimalFormat twoDigits = new DecimalFormat("#0.00");
for (int x = 0; x < percentages.length; x++) {
    buffer.append("<BR>" + animalNames[x] + ": ");
    buffer.append(twoDigits.format(percentages[x]));
    buffer.append("% Responses: " + animals[x] + "\n");
}
buffer.append("\n<BR><BR>Total Responses: ");
buffer.append(total + "</PRE>\n</HTML>");

clientOutput.println(buffer.toString());
clientOutput.close();
}
}

```

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Multiple Clients

- The survey servlet stores the results of the survey in a static file on the web server
- What happens if more than one client connects to the server at one time?
- The server handles both of the clients **concurrently**
 - More than one thread can open/close/modify that file at one time
 - Can lead to inconsistent data!
- Need to use Java's **synchronization mechanisms**
 - How would you synchronize SurveyServlet?

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Cookies

- A popular way to customize web pages is to use **cookies**
 - Cookies are sent from the server (servlet) to the client
 - Small files, part of a **header** in the response to a client
 - Every HTTP transaction includes HTTP headers
 - Store information on the client's computer that can be retrieved later in the same browser session or in a future browsing session

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Cookies

- When a servlet receives a request from the client, the **header contains** the **cookies** stored on the client by the server
- When the servlet sends back a response, the headers can include any cookies that the server wants to store on the client
- For example, the server could store a person's book preferences in a cookie
 - When that person returns to the online store later, the server can examine the cookies and read back the preferences

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Cookie Structure

- Cookies have the name/value structure (similar to a hashtable)
- Creating a Cookie object is very easy
 - pass the constructor a name and a value
- For example, to store a user's preferred language on the client (so the servlet only has to ask for this information once)...

```
String cookie_name = new String("Pref_language");  
String cookie_value = new String("English");  
Cookie new_cookie = new Cookie(cookie_name, cookie_value);
```

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Sending the Cookie to the Client

- Construct the Cookie object
- Call `addCookie()` on the `HttpServletResponse` object before you call the `getWriter()` method
 - HTTP header is always sent first, so the cookie(s) must be added to the response object before you start writing to the client

```
public void doPost( HttpServletRequest request,
                  HttpServletResponse response)
    throws ServletException, IOException {
    . . .
    Cookie c = new Cookie("Pref_language", "English");
    c.setMaxAge(120); // max age of cookie
    response.addCookie(c);
    . . .
    output = response.getWriter();
} August 3, 2006 Sara Sprenkle - CISC370 29
```

Cookies: Maximum Ages

- The maximum age of the cookie is how long the cookie can live on the client (in seconds)
- When a cookie reaches its maximum age, the client automatically deletes it

Retrieving Cookies

- Call `getCookies()` on the `HttpServletRequest` object
 - returns an array of `Cookie` objects, representing the cookies that the server previously sent to the client
- For example...

```
public void doPost( HttpServletRequest request,
                   HttpServletResponse response)
    throws ServletException, IOException
{
    . . .
    Cookie[] cookies = request.getCookies();
    . . .
}
```

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Retrieving Cookies

- The client will send all cookies that the server previously sent to it in the HTTP headers of its requests
- Client's cookies are available immediately upon entry into the `doPost()` and `doGet()` methods

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Session variables

- A **session** is one user's visit to an application
 - Can be made up of lots of accesses
- Associate data with a **session** rather than a request
- Example:
 - User gives application data
 - Application stores data in session variable
 - `session.setAttribute("username", username);`
 - Application can use later, without user having to give information every time
 - `String username = session.getAttribute("username");`

name → value/
variable

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JavaServer Pages (JSPs)

- Simplify web application development
- Separate UI from backend code
- Difficult to write HTML in print statements
- Merge HTML and Java
 - Separate static HTML from dynamic
 - Make HTML templates, fill in dynamic content
- Web application server compiles JSPs into Servlet code

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JSP Syntax

- Enclose code in `<% %>`

```
<html>
<body>
Hello! The time is now <%= new java.util.Date() %>
</body>
</html>
```

Expression

- Aside: new convention is all lowercase HTML tags

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JSP Syntax

```
<html>
<body>
<%
    // This is a scriptlet. Notice that the "date"
    // variable we declare here is available in the
    // embedded expression later on.
    java.util.Date date = new java.util.Date();
%>
Hello! The time is now <%= date %>
</body>
</html>
```

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JSP Directives

- Page Directive
 - Java files to import (like import statement in Java)
 - `<%@ page import="java.util.*,java.text.*" %>`
 - `<%@ page import="servlets.SurveyServlet2"%>`
- Include Directive
 - Include contents of another file: JSP or HTML or text ...
 - Could include common headers or footers for a site
 - `<%@ include file="hello.jsp" %>`

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JSP Variables

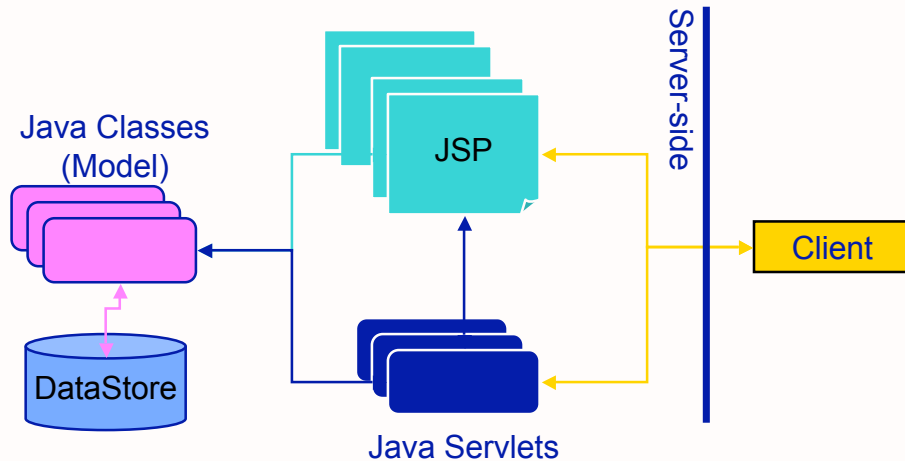
- By default, JSPs have some variables
 - not explicitly declared in the file
 - `HttpServletRequest request`
 - `HttpServletResponse response`
 - `HttpSession session`
- From JSPs, can get access to request parameters, session data

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Web Application Architecture



- Using traditional Java classes, JSPs and Servlets together

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Communicating Between JSPs and Servlets

- Attributes
 - Name/Value pairs
 - Values are **Objects**
 - Can get/set attributes on the `request` object
- Rather than Parameters
 - All Strings
 - From forms or in URLs

SurveyServlet2
pet.jsp

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A Real Example: CPM

- The Course Project Manager that we use
- Technologies
 - JSPs, Servlets
 - Filestore backend

Deployment: WAR files

- Web Archives
- Copy into webapp directory of web application server
 - Server will automatically extract files and run
 - Procedure for Apache/Tomcat and Resin
- Can create WAR files from Eclipse, with Web Tools Plugin

Configuration: web.xml

- Contains configuration parameters
- For security
 - Map URLs to Servlet names
 - Map Servlet classes to Servlet names

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Web Programming Tools

- Eclipse plugin
 - Web Tools Platform
<http://www.eclipse.org/webtools/>
- Firefox plugins
 - Firebug
 - Web developer plug-in:
<http://chrispederick.com/work/webdeveloper/>

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Newer Web Technologies

- Struts
 - Controller component of MVC
 - Model and View are from other standard technologies
 - JSPs, JDBC
- JavaServer Faces (JSF)
 - Framework to make creating UIs easier
 - Custom JSP tag libraries

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Exam Preparation

- Similar format to quizzes
- Variety of questions
 - May have some “find the bug” and coding questions
- Covers all topics this semester
 - What we did, how/when to apply/use
- Bring your questions next Tuesday
 - Also have quiz
 - Brief overview of other packages

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Project2

- Replay tool to help automate testing
 - Generate different test cases
 - Makes requests, saves responses